

STOANE LIGHTING

EQUIPMENT DESIGN + MANUFACTURE

LI.DL

STD-000549-0015

Configured Product

Light Source

SL90

CCT

4000K

Beam

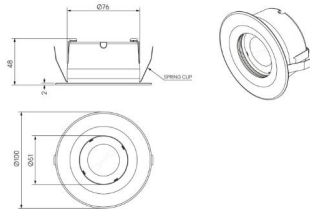
Flood 35°

Finish

Anodised Black

Secondary Lensing Accessories

With accessories



Modular high-performance, recessed fixed downlight, for interior architectural applications such as Museums, Galleries, Retail and Workplace environments. Engineered for exceptional durability, maintainability, re-manufacturability, and recyclability, this downlight sets a new standard for sustainable design.

Product Description

Lowering the impact of manufacturing: revisiting arguably the most ubiquitous luminaire, the downlight.

LI.DL is the result of our mission to better ways to make the best equipment possible whilst doing the least harm. It is recast in our in-house forge from unavoidable workshop offcuts.

Designed with purpose, and first seen at LiGHT24 and featured in the COOLKITLIST 2024, we believe we have created a luminaire that represents a significant step forward in responsible lighting manufacture.

Key Features

- Sustainable construction: made from recycled aluminium with a long-lasting anodised and powder-coated finish. Specialist finishes available on request.
- High-performance lighting: up to 98 CRI LEDs with interchangeable optical systems.
- Customisable accessories: can house up to two lens accessories.
- Advanced dimming options: DALI, 0-10V, DMX and Wireless dimming, down to 0.1%.

Compliance



Technical

Supply Remote constant current LED driver required

Light source 9mm LES COB

Initial output **SL90** 8.2W 33Vf at 250mA
2700K · 1329lm · 161lm/W
3000K · 1392lm · 169lm/W
3500K · 1408lm · 171lm/W
4000K · 1400lm · 170lm/W

SL98 7.4W 29.6Vf
at 250mA
2700K · 882lm · 1119lm/W
3000K · 943lm · 127lm/W
3500K · 961lm · 130lm/W
4000K · 990lm · 134lm/W

Light distribution
Narrow 15.6°
Medium 26.8°
Flood 35°
Wide Flood 58°

Lumen maintenance L90 B0 in excess of 94,000 hours

Colour consistency 2 SDCM

IP rating IP20

Weight 0.45kg

Service Commitment

