

Badger

STD-000532-0033

Configured Product

Light Source

SL90

Light Source Size

9mm LES

CCT

3000K

Beam

Narrow 18.3°

Finish

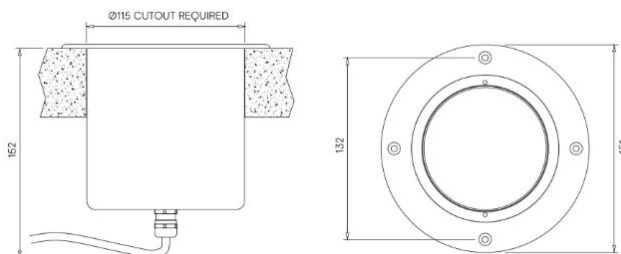
Custom Anodised

Mounting Method

First Fix Installation Sleeve (Specified Separately)

Secondary Lensing Accessories

With accessories



Exterior in-ground recessed adjustable and lockable uplighter, for enhancing architectural details, gardens and pathways.

Product Description

The Badger is a high output IP66 rated adjustable and lockable exterior up light, designed to highlight textures, add depth to trees, sculptures, facades and other outdoor features. Perfect for both commercial and residential applications, ideal for bringing landscapes to life after dark.

Machined from recycled aluminium with an anodised finish for enhanced durability and a toughened glass lens.

Key Features

- Sustainable construction: made from recycled aluminium with a weather resistant long-lasting anodised and powder-coated finish. Specialist finishes available on request.
- Adjustment providing up to +/- 25° of tilt and 360° of pan rotation with locking mechanism.
- Interchangeable optics to allow Very Narrow to Wide Flood with the addition of secondary lenses to create elliptical beam options.
- Advanced dimming options: DALI, 0-10V, and Wireless dimming, down to 0.1%.
- High-performance lighting: Up to 98 CRI LEDs.
- First fix installation sleeve available for mounting.



Compliance



Technical

Supply Remote constant current LED driver required

Light source 9mm LES COB

Initial output **SL90** 9.1W 30.2Vf at 275 mA

2700K · 1455lm · 159lm/W
3000K · 1524lm · 167lm/W
3500K · 1540lm · 169lm/W
4000K · 1533lm · 168lm/W

SL98 9W 30Vf at 300 mA

2700K · 1046lm · 116lm/W
3000K · 1117lm · 124lm/W
3500K · 1139lm · 127lm/W
4000K · 1173lm · 130lm/W

Light distribution Narrow 18.3°
Narrow 2 19.3°
Medium 26°
Flood 35.2°
Wide Flood 46.9°

Lumen maintenance L90 B0 in excess of 94,000 hours

Colour consistency	2 SDCM
IP rating	IP66
IK rating	IK10
Weight	2.61kg

Service Commitment

