

STOANE LIGHTING

EQUIPMENT DESIGN + MANUFACTURE

ZTA.35.Mains Track STD-000346-0009

Modular high-performance, mains track-Mounted spotlight system, for interior architectural applications such as Museums, Galleries, Retail and Workplace environments. Engineered for exceptional durability, maintainability, re-manufacturability, and recyclability, this spotlight sets a new standard for sustainable design.

Easily interchangeable between fixed and Zoom optics.

Product Description

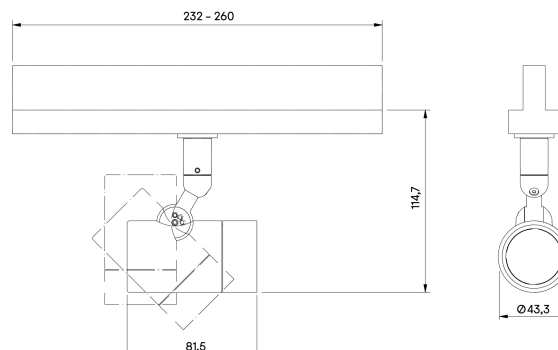
ZTA.35.Mains Track is constructed from extruded and precision-machined recycled aluminium, the spotlight features an anodised and powder-coated finish for enhanced durability and aesthetics.

Compatible with 3-circuit adapters for 120-277V Stucchi, Eutrac, Global Pulse, and other track systems, this spotlight includes integral dimming control gear.

The spotlight can accommodate up to two lens accessories with fixed optics or a single lens accessory with Zoom and multiple attachments, making it highly customisable for various lighting needs.

Key Features

- Sustainable construction: made from recycled aluminium with a long-lasting anodised and powder-coated finish. Specialist finishes available on request.
- Fixed optics can be easily swapped to Zoom.
- Versatile adjustment: 363° pan rotation and 130° tilt with a lockable spot.



ZTA.35.Mains Track STD-000346-0009

- Broad compatibility: 3-circuit adapter supports multiple track systems (Stucchi, Eutrac, Global Pulse).
- Advanced dimming options: on-board, DALI, 0-10V, and Wireless dimming, down to 0.1%.
- High-Performance Lighting: Up to 98 CRI LEDs with interchangeable optical systems.
- Customisable accessories: can house up to two lens accessories and various attachments.
- Ceiling mounting only: designed exclusively for ceiling installations.

ZTA.35.Mains Track
STD-000346-0009

Configured Product

Light source

6mm LES

CCT

3000K

CRI

95

Beam

Custom

Finish

Please contact us for custom finishing requirements.

Standard Painted

Track adaptor colour

Black

Dimming

Local Dim